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Michael Frederick Green

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Michael Frederick Green : The art of coarse rugby;; Or, Any number can play before purchasing it in order to gage whether or not it would be worth my time, and all praised The art of coarse rugby;; Or, Any number can play:

1 of 1 people found the following review helpful. HilariousBy T. BachmanThis is hilarious, but probably won't be understood by anyone who hasn't slogged it out on amateur rugby tours.0 of 0 people found the following review helpful. ExcellentBy wally walterA very true and amusing account of what goes on in the lower reaches of Rugby Union, though things are now taken more seriously even at this level3 of 3 people found the following review helpful. rules? what rules?By David W. StraightThere's much in this delightful little book that will remind you of Stephen Potter's "upmanship" books, as in gamesmanship. Potter, however, tended to emphasize the psychological ploys, and "winning games without actually cheating". You'll get the full gamut, however, in the Art of Coarse Rugby-- psychology, rule-bending, and outright cheating. All done in good--or bad--fun. You'll read about the Old Rottinghamians, and their arch-foe the Bagford Vipers. You'll read about Slasher Williams ("so called because of his habit of letting his nails grow long in the rugby season").It's suggested that one should always carry a small penknife, so that if you're ahead and worried about the other side catching up, you surreptitiously puncture the rugby ball (in the Old Rottinghamian matches, spare rugby balls are an extreme rarity). If you have false teeth, leave them with the referee. If you need to bite an opponent, retrieve them from the ref, bite away, and return them to the ref. Having blood-spattered goalposts on your home turf can work wonders. Tell your rivals that you're taking up a collection before the match for an opponent in the previous match who had both his legs broken by a particularly vicious tackle by one of your players. There are suggestions about drawing up ambiguous instructions to help your opponents find your ground--hoping that 4-5 will get lost, and then if you must loan the other club a player, you always have a real

ringer available. Bribing groundskeepers to close the field 15 minutes early when you're in the lead is a must. And so on. We're not talking about the Lions here, or the All-Blacks, just low-level club rugby. You'll find this book lots of fun!

Revised and updated for the 1990s, a humorous look at the art of Coarse Rugby which offers advice on issues such as how best to take advantage of a blind, short-sighted or deaf referee, how to sabotage an opponent's game through psychological warfare and how to avoid paying for the beer after the match.

"Not many people have been funny about sport but Michael Green does it superbly." -Sunday Times
About the Author
Michael Green's books can be considered contemporary classics - his devastating advice on a wide range of activities from acting to Rugby Union has established The Art of Course as part of the language. The series has sold over a million copies around the world, been translated into several languages, and adapted for the stage and television. John Jenson was born in Australia, the son of an artist. He has been the regular political cartoonist for the Sunday Telegraph, and frequently contributed to Punch.